

Macao Polytechnic University
Faculty of Business
Bachelor of Business Administration in
Gaming and Recreation Management
Module Outline

Academic Year 2022 / 2023 Semester 1

Learning Module	English I		Class Code	ENGL1101- 11E_11F_11G_11H	
Pre-requisite(s)	Nil				
Medium of Instruction	English			Credit	3
Lecture Hours	45 hrs	Lab/Practice Hours	0 hrs	Total Hours	45 hrs
Instructor	Amy Tang, Joanna Yan and Rufina Chan		E-mail	cmtang@mpu.edu.mo okyan@mpu.edu.mo rufinachan@mpu.edu.mo	
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Description

The learning module is intended to expose students to the variety of spoken English. It will focus on developing students' English skills in listening, speaking, reading, and writing. Topics include conversation skills, usage of vocabulary and grammar, reading, writing, and listening.

This is the first of the two elementary English modules. The learning module aims to increase students' skills and competence in using English in everyday situations, as well as in the workplace. It will develop students' use of the four language skills (speaking, listening, reading, and writing) with substantial emphasis being placed on oral and listening skills in class. Interaction is encouraged through communicative tasks and activities. The introduction of casino terminologies also enhances the usefulness of the module. Language skills include skimming & scanning techniques, participating in discussions, etc.

Learning Outcomes

After completing the learning module, students will be able to:

1. Demonstrate improved elementary listening and reading skills;
2. Apply basic grammatical structures with accuracy;
3. Communicate in short sentences and deal with a variety of everyday situations and interactions;
4. Apply casino terminologies in workplace situations.

Mapping of this MILOs to the Programme Intended Learning Outcomes (PILOs):

Knowledge		Skills			Value
K1	K2	S1	S2	S3	V1
Master the basic and professional knowledge within the field of gaming management, as well as, to possess diverse perspectives of multiple subjects		Apply effectively a range of transferrable skills, including language, communication, numeracy and information management			
✓		✓			

Content

1. General Course Introduction + Unit 1 (3 hours)
 - 1.1 Course Introduction
 - 1.2 Ice-breaking task: Write and talk about yourself
 - 1.3 Vocabulary: Countries and nationalities
2. Unit 1 + Unit 2 (3 hours)
 - 2.1 Vocabulary: Jobs
 - 2.2 Speaking activity: Name card game
 - 2.3 Grammar: Possessive's, has got
 - 2.4 Video: Life in the Arctic
 - 2.5 Quiz 1
3. Unit 2 (3 hours)
 - 3.1 Reading and Vocabulary: Family Connections
 - 3.2 Speaking: Talk about your five favourite people
 - 3.3 Listening: A song "Little Things"
 - 3.4 Game: Crossword Puzzle
4. Unit 3 (3 hours)
 - 4.1 Reading: Amrita's life
 - 4.2 Grammar: Present Simple
 - 4.3 Vocabulary: Telling Time & Time Expression
 - 4.4 Listening: Life on a Scottish Island
 - 4.5 Quiz 2
5. Unit 3 (3 hours)
 - 5.1 Listening and Reading: Life in Melbourne
 - 5.2 Group discussion: Life in your favourite place
 - 5.3 Casino Terminology I
6. Unit 3 + Unit 4 (3 hours)

- 6.1 Video: Indian Railway
- 6.2 Vocabulary: Activities
- 6.3 Listening: A typical pop star?
- 6.4 Grammar: Adverb of frequency
- 6.5 Quiz 3

- 7. Midterm (3 hours)
 - 7.1 **Midterm Test**

- 8. Unit 4 (3 hours)
 - 8.1 Reading and Listening: Choose a holiday activity
 - 8.2 Group Discussion and Speaking: The best holiday course
 - 8.3 Casino Terminology II
 - 8.4 Video: Meeting people

- 9. Unit 5 (3 hours)
 - 9.1 Vocabulary and Reading: Transportation
 - 9.2 Grammar: Articles, Can/Can't
 - 9.3 Video: Race across London

- 10. Unit 5 (3 hours)
 - 10.1 Reading and Listening: London's cycle-sharing scheme
 - 10.2 Speaking: Do a transport survey
 - 10.3 Vocabulary: Tourist attractions in Macao
 - 10.4 Quiz 4

- 11. Unit 6 (3 hours)
 - 11.1 Vocabulary: Food (countable and uncountable nouns)
 - 11.2 Grammar: There is/are; some/ any; how much/many
 - 11.3 Reading: Healthy diet

- 12. Unit 6 (3 hours)
 - 12.1 Listening and Discussion: Your favorite place to eat
 - 12.2 Speaking and Vocabulary: Ordering Food and Drink

- 13. Unit 7 (3 hours)
 - 13.1 Listening: Jackie Kennedy Onassis
 - 13.2 Grammar: Simple past & past time phrases
 - 13.3 Reading and Vocabulary: Life events
 - 13.4 Quiz 5

- 14. Unit 7 (3 hours)
 - 14.1 Final Exam Revision

- 15. **Final Examination** (3 hours)

Teaching Methods

Lectures, audio/videos, role plays, games, group discussions

Cross Reference of Teaching and Learning Methods to Course Intended Learning Outcomes:

	MILOs1	MILOs2	MILOs3	MILOs4
Lectures	✓	✓	✓	✓
Audio/Videos	✓	✓	✓	✓
Role plays	✓	✓	✓	-
Games	✓	✓	✓	✓
Group Discussions	✓	✓	✓	-

Attendance

Attendance requirements are governed by the “Academic Regulations Governing Bachelor’s Degree Programmes of Macao Polytechnic University”.

Students who do not meet the attendance requirements (70%) for the module will not be permitted to sit the final and re-sit examination and shall be awarded an ‘F’ grade.

Assessment

Students will be assessed continuously throughout the semester. They are, thus, strongly encouraged to come to class regularly and punctually, participate in all activities, complete class and homework assignments, and do well in assessments.

The highest mark in this module is 100, with 50 as the passing grade.

The breakdown for the final mark is as follows:

	Remarks	Percentage
Continuous assessment	In-class performance	10%
	Homework	10%
	Quizzes	20%
	Midterm Test	20%
Final Exam	Written Exam	40%

Cross Reference of Assessment Methods to Course Intended Learning Outcomes:

	MILOs1	MILOs2	MILOs3	MILOs4
In-class performance	✓	✓	✓	-
Homework	✓	✓	✓	-
Quizzes	✓	✓	-	✓
Midterm Test	✓	✓	✓	✓
Final Written Exam	✓	✓	✓	✓

Teaching Materials

Textbooks

1. Sarah Cunningham, Peter Moor & Araminta Grace: Cutting Edge Third Edition: Elementary Student's Book with DVD-ROM, Pearson Education Ltd, 2013.
2. Sarah Cunningham, Peter Moor & Araminta Grace: Cutting Edge Third Edition: Elementary Workbook with Key, Pearson Education Ltd, 2013.

Reference Books

1. Irene Barrall: Market Leader: Elementary Business English Course Book. Longman, 2007.
2. Raymond Murphy & William R. Smalzer: Grammar In Use Intermediate, Cambridge University Press, 2007.
3. Mario Rinvolucri: Grammar Games: Cognitive, affective and drama activities for EFL students, Cambridge University Press, 1984.
4. Tang Amy, Chan Sandy, Un Winnie: Practice Makes Perfect: A course book for casino English foundation (level 4), Macao Polytechnic Institute, 2009.

Websites

1. Youtube: www.youtube.com
2. Kahoot: www.kahoot.com
3. BBC: www.bbc.com
4. English club: www.englishclub.com
5. British Council: www.britishcouncil.org
6. Cambridge Dictionary: <https://dictionary.cambridge.org/>

Appendix : Grading Criteria

In –class performance (10%)

Students are expected to attend and participate actively in class. Each student will be evaluated on the quality of their participation by the tutor.

Students are required to pay attention to lectures and participate in all kinds of in-class activities, such as group discussions, role plays and games.

Grading criteria for in-class performance

A/A-	B+	B/B-	C+/C/C-	D+/D	F
Extremely well prepared for class discussion; Active in class activities and sharing views; Pay attention to lectures all the time.	Well prepared for class discussion; Active in class activities and sharing views; Pay attention to lectures most of the time.	Partially prepared for class discussion; Quite active in class activities and sharing views; Pay attention to lectures most of the time.	Not well prepared for class discussion; Limited active in class activities and sharing views; Pay attention to lectures sometimes.	Not well prepared for class discussion; No sharing of views; No participation in class activities; Pay attention to lectures occasionally.	Poorly prepared for class discussion; No sharing of views; No participation in class activities; Seldom pay attention to lectures.

Quizzes (20%) and Homework (10%)

Both are graded according to the accuracy of the answers.

Midterm test (20%) and Final Exam(40%)

Midterm test and final exam mainly include four sections: Reading comprehension (20%), Vocabulary (20%) and Grammar (40%), Writing (20%). The first three sections are graded according to the accuracy of the answers, while the writing section is graded according to the following criteria:

Grading Criteria for writing

Criteria	A / A-	B+	B / B-	C+ / C / C-	D+ / D / D-	F
Sentences and Paragraphs	- Sentences and paragraphs are complete, well-constructed and of varied structure.	- Sentences and paragraphs are complete and well-constructed.	- All sentences are complete and well-constructed (no fragments, no run-ons). Paragraphing is generally done well.	- Most sentences are complete and well-constructed. Paragraphing needs some work.	- Many sentence fragments or run-on sentences OR paragraphing needs lots of work.	Mostly sentence fragments or run-on sentences AND Paragraphing needs lots of work.
Grammar and Spelling	- Writer makes 1 - 2 errors in grammar or spelling.	- Writer makes less than 4 errors in grammar and/or spelling.	- Writer makes less than 5 errors in grammar and/or spelling.	- Writer makes less than 8 errors in grammar and/or spelling	- Writer makes less than 10 errors in grammar and/or spelling.	- Writer makes 10 or more errors in grammar and/or spelling.
Ideas	- Ideas were well expressed in a clear and organized fashion. It was easy to figure out what the composition was about.	- Ideas were expressed in a clear and organized way.	- Ideas were expressed in a pretty clear manner, but the organization could have been better.	- Ideas were somewhat organized, but were not very clear. It took more than one reading to figure out what the composition was about.	- The composition seemed to be a collection of unrelated sentences. It was very difficult to figure out what the content was about.	- The composition seemed to be a collection of unrelated sentences. It seems impossible to figure out what the content was about.
Capitalization and Punctuation	- Writer makes 1-2 errors in capitalization and punctuation.	- Writer makes less than 4 errors in capitalization and punctuation.	- Writer makes less than 5 errors in capitalization and punctuation.	- Writer makes less than 8 errors in capitalization and punctuation.	- Writer makes less than 10 errors in capitalization and punctuation.	- Writer makes 10 or more errors in capitalization.