

Macao Polytechnic University
Faculty of Business
Bachelor of Business Administration in
Gaming and Recreation Management

Module Outline
Academic Year 2022 / 2023 Semester 2

Learning Module	English II	Class Code	ENGL1102-124/125/126/127		
Pre-requisite(s)	Nil				
Medium of Instruction	English			Credit	3
Lecture Hours	45 hrs	Lab/Practice Hours	---	Total Hours	45 hrs
Instructor	Amy Choi Man Tang Chan Rufina Ngou Seong YAN OI KUAN, Joanna		E-mail	cmtang@mpu.edu.mo rufinachan@mpu.edu.mo okyan@mpu.edu.mo	
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Description

This is the second of the two pre-intermediate English modules, and the module is intended to increase students' skills and competence in using English in general situations. Substantial emphasis is placed on oral skills in class, and interaction is encouraged through many communicative activities. The integration of authentic materials also enhances the usefulness of the module. Language skills include writing incident reports, telephoning, etc.

Learning Outcomes

After completing the module, students will be able to:

1. Demonstrate an expanded vocabulary and elementary reading skills;
2. Demonstrate improved elementary listening skills;
3. Apply basic grammatical structures with accuracy;
4. Communicate confidently in a variety of everyday situations;
5. Write simple casino incident reports of about 200 words.

Mapping of this MILOs to the Programme Intended Learning Outcomes (PILOs)

Knowledge		Skills			Value
K1	K2	S1	S2	S3	V1
Master the basic and professional knowledge within the field of gaming management, as well as, to possess diverse perspectives of multiple modules		Apply effectively a range of transferrable skills, including language, communication, numeracy and information management			
✓		✓			

Content

1. Module Introduction + Unit 8 (3 hours)
 - 1.1 Module Introduction
 - 1.2 Vocabulary: Different types of films
 - 1.3 Grammar: Adjectives with –ed/ -ing form
 - 1.4 Activity: Play Kahoot game

2. Unit 8 (3 hours)
 - 2.1 Reading: Queen of Egypt
 - 2.2 Listening & speaking: Talk about an evening in or out
 - 2.3 Grammar: Negative and Question form of Past Simple
 - 2.4 Video: Arranging an evening out

3. Unit 9 (3 hours)
 - 3.1 Vocabulary: Describing objects
 - 3.2 Grammar: Comparative and Superlative Adjectives
 - 3.3 Speaking: Group Survey
 - 3.4 Quiz 1

4. Unit 9 (3 hours)
 - 4.1 Vocabulary: Shops and services
 - 4.2 Reading: Top five unusual shops
 - 4.3 Listening: Choose souvenirs from your country
 - 4.4 Speaking: A bargaining game

5. Unit 10 (3 hours)
 - 5.1 Vocabulary: Clothes
 - 5.2 Grammar: Present Continuous & Present Simple
 - 5.3 Listening: Clothes at work
 - 5.4 Quiz 2

6. Unit 10 (3 hours)
 - 6.1 Vocabulary: Describing personality
 - 6.2 Speaking and Listening: Asking for goods and services
 - 6.3 Writing: Describing people

7. Unit 10 (3 hours)
 - 7.1 Speaking: Gaming Floor Scenarios
 - 7.2 Writing: Casino Incident reports

- 7.3 Quiz 3
8. Midterm
8.1 **Midterm Test** (3 hours)
9. Unit 11 (3 hours)
9.1 Reading: Working animals
9.2 Listening: Intelligent animals
9.3 Grammar: Question words
9.4 Video: Animals in Danger
10. Unit 12 (3 hours)
10.1 Grammar: Going to for future intentions
10.2 Vocabulary: Talking about the Weather
10.3 Listening: Plans for the weekend
10.4 Reading: Celebrating the season
11. Unit 12 & 13 (3 hours)
11.1 Group Discussion: Festivals in Macao
11.2 Grammar: Have to, don't have to
11.3 Video and Speaking: Suggestions and Offers
11.4 Vocabulary: School and university modules
11.5 Quiz 4
12. Unit 13 (3 hours)
12.1 Vocabulary: Education and training
12.2 Listening: Two career paths
12.3 Reading: From slates to iPads
12.4 Grammar: might and will
12.5 Discussion: Career questionnaires
13. Unit 14 (3 hours)
13.1 Vocabulary: Ways of Communicating
13.2 Grammar: Present Perfect Tense
13.3 Speaking: Making phone calls
13.4 Revision
14. Unit 14 (3 hours)
14.1 Special Tutorial Meetings
15. **Final Examination** (3 hours)

Teaching Methods

Lectures, audio/videos, role plays, games, group discussions

Cross Reference of Teaching and Learning methods to MILOs

	MILOs1	MILOs2	MILOs3	MILOs4	MILOs5
Lectures	✓	✓	✓	✓	✓
Audio/Videos	✓	✓	✓	✓	✓
Role plays	✓	✓	✓	✓	
Games	✓	✓	✓	✓	
Group Discussions	✓	✓	✓	✓	✓

Attendance

Attendance requirements are governed by the “Academic Regulations Governing Bachelor’s Degree Programmes of Macao Polytechnic University”.

Students who do not meet the attendance requirements (70%) for the module will not be permitted to sit the final and re-sit examination and shall be awarded an ‘F’ grade.

Assessment

This module is graded on a 100 point scale, with 100 being the highest possible score and 50 the pass score.

Students will be assessed continuously throughout the semester. They are, thus, strongly encouraged to come to class regularly and punctually, participate in all activities, complete class and homework assignments, and do well in assessments.

The breakdown for the final mark is as follows:

Items	Remarks	Percentage
Continuous assessment	In-class performance	10%
	Homework	10%
	Quizzes	20%
	Midterm Test	20%
Final Exam	Written Exam	40%

Cross Reference of Assessment methods to MILOs

	MILOs1	MILOs2	MILOs3	MILOs4	MILOs5
In-class performance	✓	✓	✓	✓	✓
Homework	✓	✓	✓	✓	✓
Quizzes	✓		✓	✓	
Midterm Test	✓	✓	✓	✓	✓
Final Written Exam	✓		✓	✓	

Teaching Materials

Textbooks

1. Sarah Cunningham, Peter Moor & Araminta Grace: Cutting Edge Third Edition: Elementary Student's Book with DVD-ROM, Pearson Education Ltd, 2013.
2. Sarah Cunningham, Peter Moor & Araminta Grace: Cutting Edge Third Edition: Elementary Workbook with Key, Pearson Education Ltd, 2013.

Reference Books

1. Irene Barrall: Market Leader: Elementary Business English Course Book. Longman, 2007.
2. Raymond Murphy & William R. Smalzer: Grammar In Use Intermediate, Cambridge University Press, 2007.
3. Mario Rinvolucri: Grammar Games: Cognitive, affective and drama activities for EFL students, Cambridge University Press, 1984.
4. Amy Tang, Sandy Chan, Winnie Un: Practice Makes Perfect: A course book for casino English foundation (level 5), Macao Polytechnic Institute, 2009.

Websites

1. Youtube: www.youtube.com
2. Kahoot: www.kahoot.com
3. BBC: www.bbc.com
4. English club: www.englishclub.com
5. British Council: www.britishcouncil.org
6. Cambridge Dictionary: <https://dictionary.cambridge.org/>

Appendix : Grading Criteria

In –class performance (10%)

Students are expected to attend and participate actively in class. Each student will be evaluated on the quality of their participation by the tutor.

Students are required to pay attention to lectures and participate in all kinds of in-class activities, such as group discussions, role plays and games.

Grading criteria for in-class performance

A/A-	B+	B+/B/B-	C+/C/C-	D+/D	F
Extremely well prepared for class discussion; Active in class activities and sharing views; Pay attention to lectures all the time.	Well prepared for class discussion; Active in class activities and sharing views; Pay attention to lectures most of the time.	Partially prepared for class discussion; Quite active in class activities and sharing views; Pay attention to lectures most of the time.	Not well prepared for class discussion; Limited active in class activities and sharing views; Pay attention to lectures sometimes.	Not well prepared for class discussion; No sharing of views; No participation in class activities; Pay attention to lectures occasionally.	Poorly prepared for class discussion; No sharing of views; No participation in class activities; Seldom pay attention to lectures.

Quizzes (20%) and Homework (10%)

Both are graded according to the accuracy of the answers.

Midterm test (20%) and Final Exam(40%)

Midterm test and final exam mainly include four sections: Reading comprehension (20%), Vocabulary (20%) and Grammar (40%), Writing (20%).

The first three sections are graded according to the accuracy of the answers, while the writing section is graded according to the following criteria:

Grading Criteria for writing

Criteria	A / A-	B+	B / B-	C+ / C / C-	D+ / D / D-	F
Sentences and Paragraphs	- Sentences and paragraphs are complete, well-constructed and of varied structure.	- Sentences and paragraphs are complete and well-constructed.	- All sentences are complete and well-constructed (no fragments, no run-ons). Paragraphing is generally done well.	- Most sentences are complete and well-constructed. Paragraphing needs some work.	- Many sentence fragments or run-on sentences OR paragraphing needs lots of work.	Mostly sentence fragments or run-on sentences AND Paragraphing needs lots of work.
Grammar and Spelling	- Writer makes 1 - 2 errors in grammar or spelling.	- Writer makes less than 4 errors in grammar and/or spelling.	- Writer makes less than 5 errors in grammar and/or spelling.	- Writer makes less than 8 errors in grammar and/or spelling	- Writer makes less than 10 errors in grammar and/or spelling.	- Writer makes 10 or more errors in grammar and/or spelling.
Ideas	- Ideas were well expressed in a clear and organized fashion. It was easy to figure out what the composition was about.	- Ideas were expressed in a clear and organized way.	- Ideas were expressed in a pretty clear manner, but the organization could have been better.	- Ideas were somewhat organized, but were not very clear. It took more than one reading to figure out what the composition was about.	- The composition seemed to be a collection of unrelated sentences. It was very difficult to figure out what the content was about.	- The composition seemed to be a collection of unrelated sentences. It seems impossible to figure out what the content was about.
Capitalization and Punctuation	- Writer makes 1-2 errors in capitalization and punctuation.	- Writer makes less than 4 errors in capitalization and punctuation.	- Writer makes less than 5 errors in capitalization and punctuation.	- Writer makes less than 8 errors in capitalization and punctuation.	- Writer makes less than 10 errors in capitalization and punctuation.	- Writer makes 10 or more errors in capitalization.